

IMHA Board of Directors Meeting

Thursday, Sept. 15, 2016

MINUTES – Approved Oct. 11, 2016

Directors in Attendance

John Guy Urbshott	Brian Heessels
Brian Brown	Tichelle Schram
Chris Dixon	Paul Walkom
Rob Andrews	Craig Little
Scott York	Mike Harding
Jason Bear	Josh Kenney

- Coaches Report A motion was made for Mike Harding to coach the Novice Girls 'C' team. 2nd – Passed
- 2. A motion was made for Brent Carmichael to coach the Novice AE team. 2nd. Passed
- 3. There were 3 applicants for Atom AE team which were presented to the board. A motion was made that BB be appointed the coach of Atom AE team. 2nd. Passed
- 4. A motion was made that Ian Hale be appointed coach of the Bantam LM team. 2nd. Passed
- 5. BB There are 2 Midget LM teams with no applications for coaches. **ACTION** BB will post these positions on the website.
- BB There are no coaching applications for the Midget house league girls' team or Peewee AE teams. ACTION BB will post these positions on the website.
- BH has received a letter from Jeff Reid, coach of Atom Shamrock, requesting to AP above the team roster. Discussion that this player would have a commitment to his own team first. BH made a motion that Atom Shamrock AP 1 player about the roster. 2nd by PW. Passed

- 8. TS Received an email wondering if IMHA would be conducting Concussion Baseline Testing. We are too late to begin this process this year. Table this discussion to the spring.
- JGU Police checks are required for all new coaches and bench staff. These will need to be completed, by Oct. 31, 2016 or coaches will not be allowed on the bench. If a police check was completed last year, a declaration can be completed. *ACTION* TS will setup a time with the Lucan OPP detachment for this process. *ACTION* PW will check the rules for police checks for OWHA.
- 10. BB a coaches meeting has been scheduled for Thursday, Sept. 22 at 7:00 in the arena.
- 11. Next meeting will be held on Wednesday, Sept. 21 at 8:00 to establish LM coaches
- 12. JGU made a motion to adjourn the meeting. 2nd by BB. Passed